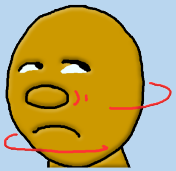
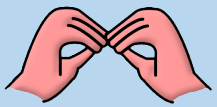
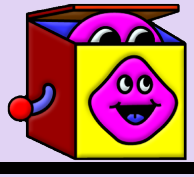
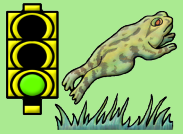
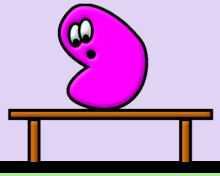
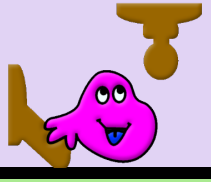
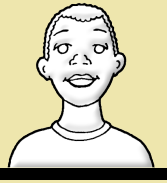
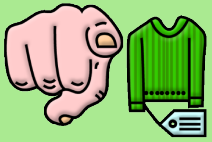
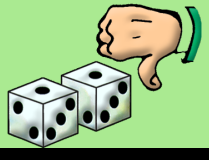
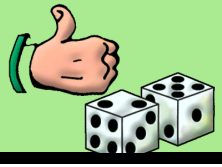
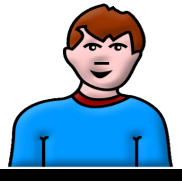
Core Language – Charades

Language Board – Unity

I (my)	is	what	where	who	yes	no (not) 	more 
you	do	like	play	in 	out	something different	all done
it	see	stop	go (got) 	on 	off 	awesome	funny
he 	my turn	your turn 	lose 	win 	help	silly	happy
she	girl	boy 	team	times up	guess	clue	sad

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